

Indoor tackle football league

Tcyfl divisions: 7u, 8u, 9u, 10u, 11u, 12u, 13u (age as of sept.1 determines your age division)

Field is 55 yards long and 27 yards wide

Full equipment with mouthpiece attached to helmet

Tennis shoes or molded rubber cleats....no metal

Physicals required within one year of march 15

7/8/9u-K2 ball, 10/11u-TDJ ball, 12/13u-TDY ball

No weight limit

7/8u can have 2 coaches on field. 9u may have 1 coach on field. (must be back 10 yards from deepest player at snap and duration of play. Coach cannot talk players up once the huddle has been broken)

Players, formations, and game play

High school rules(can be modified just like our tcyfl rules)

8 players per team start the game

Visiting team has ball first at their 5 yard line. Home team starts the second half at their 5 yard line.

Home team responsible for running the clock with a "non coach".

4 coaches per team allowed

Offensive formation: can consist of 4 or 5 players on the line of scrimmage. Once they have set into either one of these formations, this is considered their "initial formation". Offense can shift their line set from 4 to 5 or vice versa .

Acceptable line formations are: GCGE or GCGE or EGCG. The end (E) may not be split more than one yard from the last downed man (G). the (E) can be down or upright. (G)'s must be down.

With the 5 man line, only one (E) can be split more than one yard from the last downed man.

Ex: E GCGE

All (G)'s and the (C) are ineligible receivers. Only the single (E) is eligible.

Players can line up over the center.

defense

8 players on the field

Can have 3 or 4 down linemen depending on the offensive set. (3 if a 4 front...4 if a 5 front) all second level players must be 4 yards off the ball. Must always start with at least 3 down linemen.

Defensive linemen can drop back in coverage after the snap of the ball. They must start out in a 3 point stance.

If offense comes out in a 5 man front the defense can go to a 4 man front with 2 "D" tackles and 2 "D" ends. Ends can be in 2 point stance.

All other players are 4 yards off the ball except within the 5 yard line. They can then come up to defend.

There is no blitzing. The only players that can penetrate are the interior d-linemen. all players must wait until the QB crosses the line of scrimmage. This is a passing league and this helps encourage passing.

Blitzing is permitted if the QB passes to a running back behind the line of scrimmage. Anybody can then come across the line. (The QB is determined to be the first person to accept the snap. This player cannot be blitzed on.)

When the QB tucks the ball anybody can blitz. A passing play is determined by the following: QB has accepted the initial snap, QB has not tucked the ball, QB has not handed the ball off to another player, or QB has not crossed the line of scrimmage. Once he has done any of these....anybody can immediately blitz...if he is doing any of these the only rush can be d-line.

Time limits

(2)- 24 minute halves of running time with a 3 minute halftime.

(1) 30 second time out per team per half with no carry overs. Use it or lose it.

25 second clock will be in force

Moving the ball and scoring

4 downs are allowed to move the ball for a score or to midfield for a first down. if the team can get to midfield and get the first down they will have 4 downs from that point to score. There is only one opportunity for a first down per possession.

If the team cannot get to midfield in four downs or if they can get the first down and fail to score the other team takes over at their 5 yard line and has 4 downs to get to midfield or a score.

A turnover will be marked a first down at the spot of the ball for the team awarded possession.

6 points for a touchdown

1 point from 3 yard line///2 points from 5 yard line///2 points for a safety

Ties are allowed except in playoffs. Then its 4 plays from the 10 yard line.

Mercy/slaughter rules

If up by 32 points the other team gets ball at midfield with 4 downs to score. If up by 48 points the other team keeps the ball at midfield with 4 downs to score.

2 refs per game. Both teams split the cost. Cash paid at conclusion. \$35/team.

Penalties

5 and 10 yard penalties will be 5 yard penalties

15 yard penalties will be 10 yards//unsportsmanlike calls will be 10 yards

Ejections = one game suspension

Other items

Season lasts through april and may. Cost is usually around \$595 per team.

TCYFL will govern the indoor league teams it sends to play. TCYFL will enforce all rules and regs applicable to the indoor league for its teams. We will offer all four of our leagues players the opportunity to tryout for these teams with the final decision to be made by the coaches of each team. We will have a maximum 15 players per team per level. cost to players selected will be \$100. We will use leagues gear for these players. Coaches selected can use their own jerseys for their players.

